KCL Tech: Build X: Android – UXml

Don’t worry, UXml isn’t one more language you have to learn. It’s just a tortured pun for what we will be learning today. We will be c

**Recap Challenges:**

1. Create and run a new Android Project. I will call mine UXml.
2. Add at least one more TextView to the layout.
3. Give each TextView an different id
4. Find

If you require any help, please raise your hand or give us a shout 